



Main

Device short name	OF SD SDE SDV
Product or component type	Auxiliary contact
Range compatibility	Compact Compact NS1600b...3200 Compact Compact NS630b...1600 Compact Compact NSX Compact Compact NG Compact Compact NR Easypact EasyPact CVS Compact Compact INS Compact Compact INSE Compact Compact INSJ Compact Compact INV
Offer type	C4 C5
Signal contacts composition	1 NO/NC

Complementary

Auxiliary contacts type	Standard
Auxiliary contacts operation	Early-break Early-make
[I _{th}] conventional free air thermal current	6 A
[I _e] rated operational current	Utilisation category AC-12 : 6 A network: AC 50/60 Hz at 110 V Utilisation category AC-12 : 6 A network: AC 50/60 Hz at 220/240 V Utilisation category AC-12 : 6 A network: AC 50/60 Hz at 24 V Utilisation category AC-12 : 6 A network: AC 50/60 Hz at 380/440 V Utilisation category AC-12 : 6 A network: AC 50/60 Hz at 48 V Utilisation category AC-12 : 6 A network: AC 50/60 Hz at 480 V Utilisation category AC-12 : 6 A network: AC 50/60 Hz at 660/690 V Utilisation category AC-15 : 0.1 A network: AC 50/60 Hz at 660/690 V Utilisation category AC-15 : 1.5 A network: AC 50/60 Hz at 480 V Utilisation category AC-15 : 2 A network: AC 50/60 Hz at 380/440 V Utilisation category AC-15 : 4 A network: AC 50/60 Hz at 220/240 V Utilisation category AC-15 : 5 A network: AC 50/60 Hz at 110 V Utilisation category AC-15 : 6 A network: AC 50/60 Hz at 24 V Utilisation category AC-15 : 6 A network: AC 50/60 Hz at 48 V Utilisation category DC-12 : 0.3 A network: DC at 250 V Utilisation category DC-12 : 0.6 A network: DC at 110 V Utilisation category DC-12 : 2.5 A network: DC at 48 V Utilisation category DC-12 : 6 A network: DC at 24 V Utilisation category DC-14 : 0.03 A network: DC at 250 V Utilisation category DC-14 : 0.05 A network: DC at 110 V Utilisation category DC-14 : 0.2 A network: DC at 48 V Utilisation category DC-14 : 1 A network: DC at 24 V
Minimum load	100 mA at 24 V
Accessory / separate part category	Spare part Compact NS630b...1600 Spare part Compact NS1600b...3200

Environment